



Impact of the Zone Architecture on the in Vehicle SW Distribution

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AHK meets AUTOSAR: Automotive
Software Development

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BMW Group



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PSA
GROUPE

TOYOTA

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AKTIENGESELLSCHAFT

Agenda

- ▶ Current challenges and evolution of the E/E-Architecture to Zone Architecture
- ▶ Analogy „Human“ and „Zone Architecture“
- ▶ Example SW Architecture: Brake
- ▶ How can AUTOSAR support such a change?
- ▶ Conclusion

Mobility Challenges

Selected Main Drivers



Highly Automated Driving with Dependability

- Reliability
- Availability
- Maintainability
- Safety
- Security



CAR2X, Internet of Things, Cloud-Based Services

- Security
- QoS
- Over the Air (OTA) Update/Upgrade

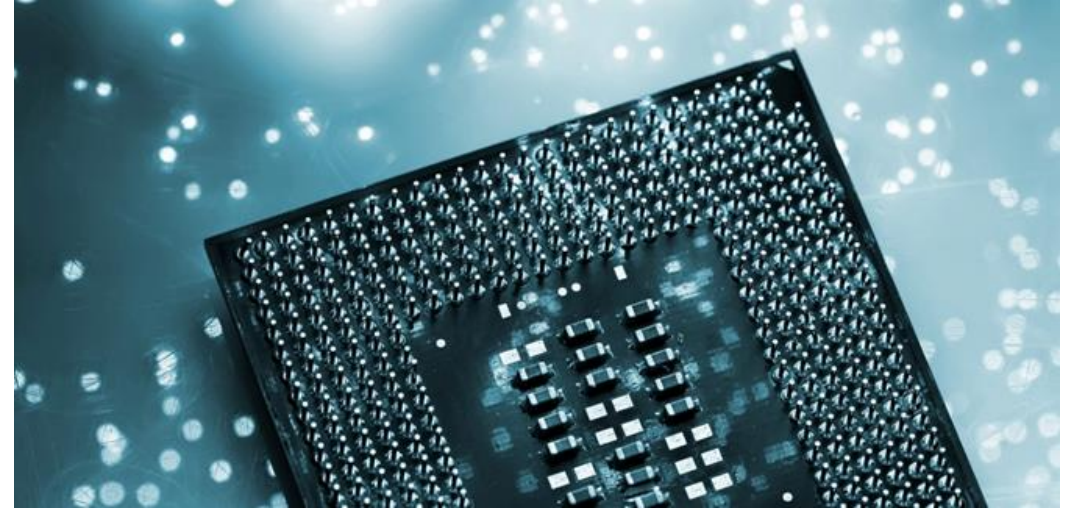
Mobility Challenges

Selected Main Drivers



Increasing Data Rates and Volume

- Automotive Ethernet
- 5G



New Automotive Processor Technologies

Centralized multi-core processors

Driving Changes in E/E Architectures

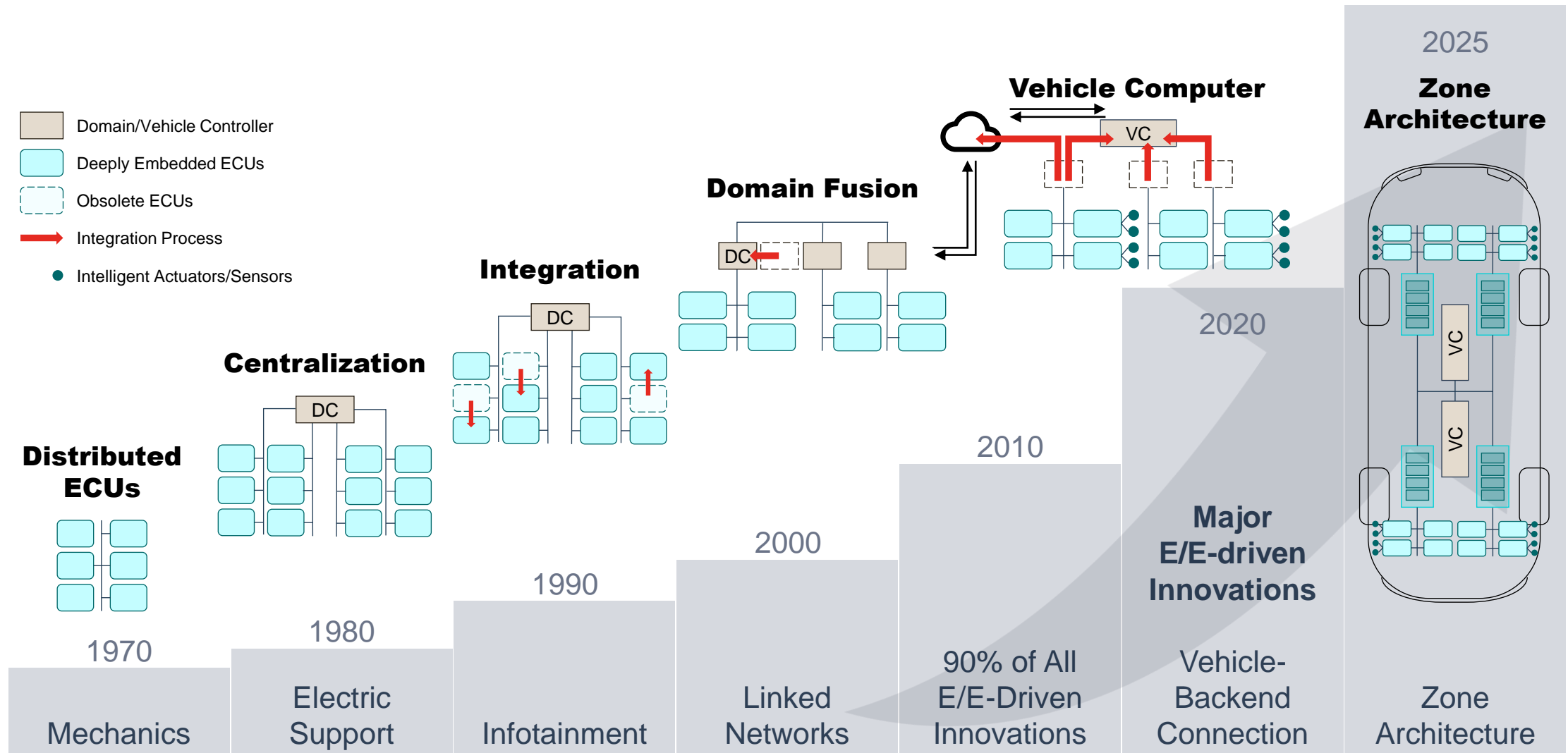
New types of in-vehicle-computers are required to fulfill the needs of

- **performance**,
- **flexibility** and
- **connectivity**.

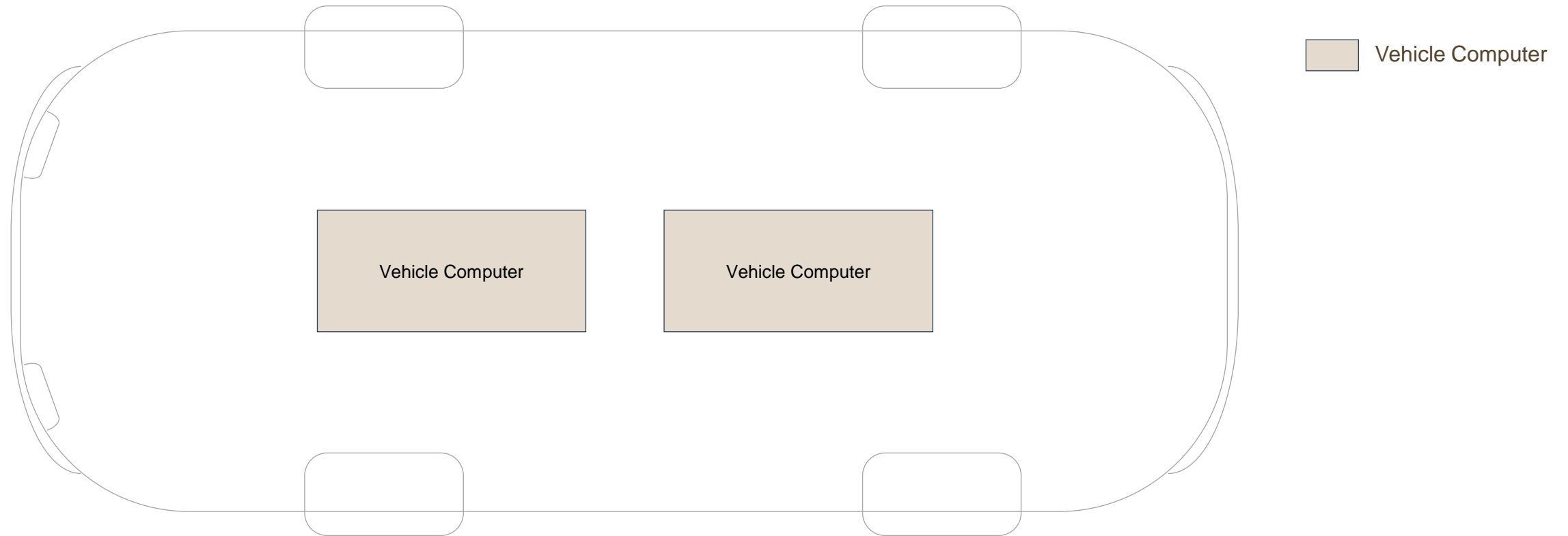
A Must is

- **backwards compatibility** with existing solutions and
- the fulfillment of increasing requirements for **safety** and **security**.

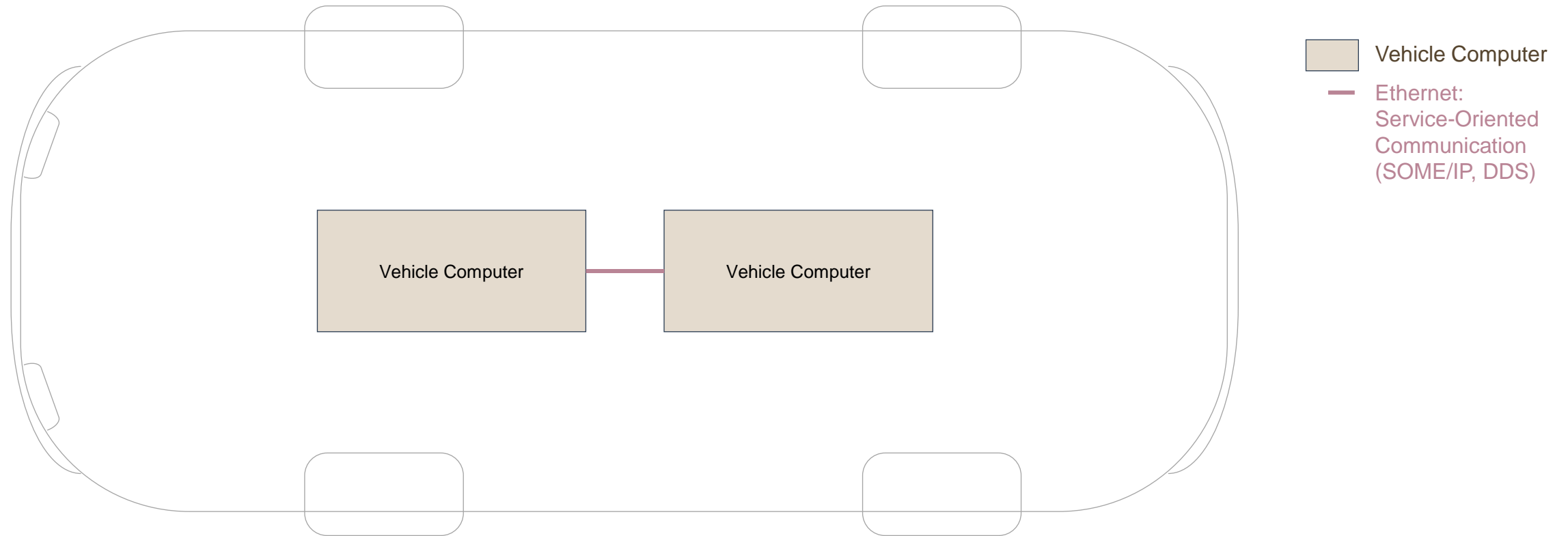
Driving Changes in E/E Architectures



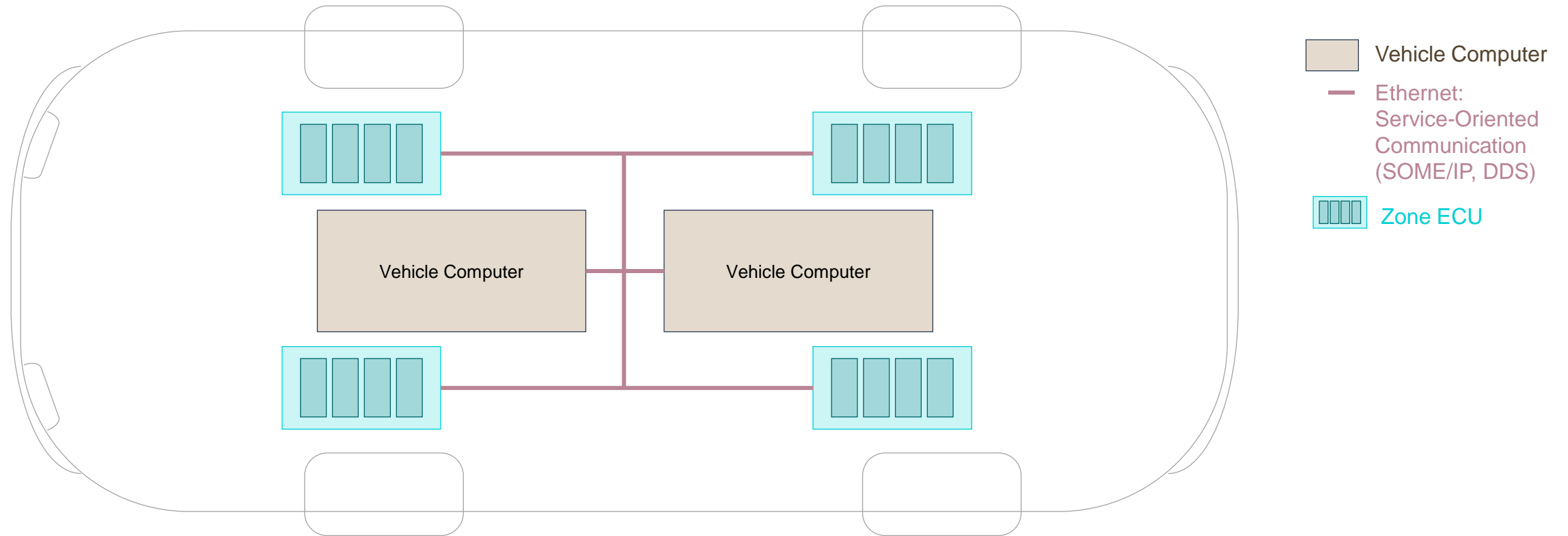
Zone Architecture



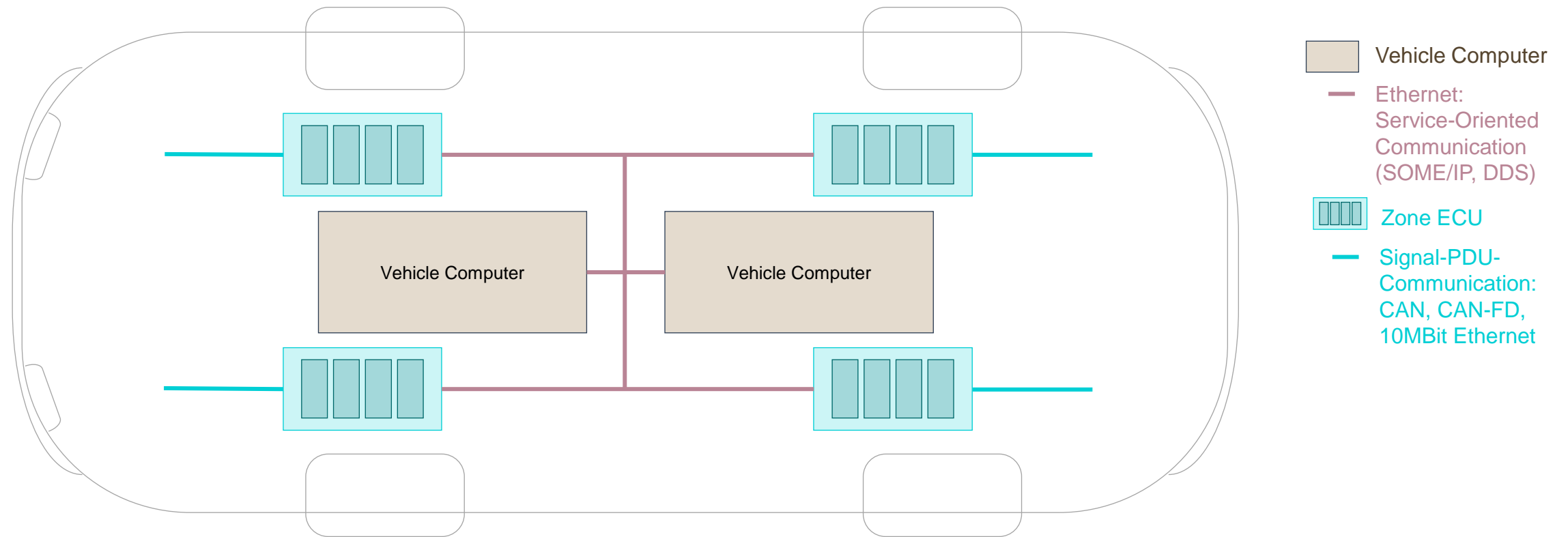
Zone Architecture



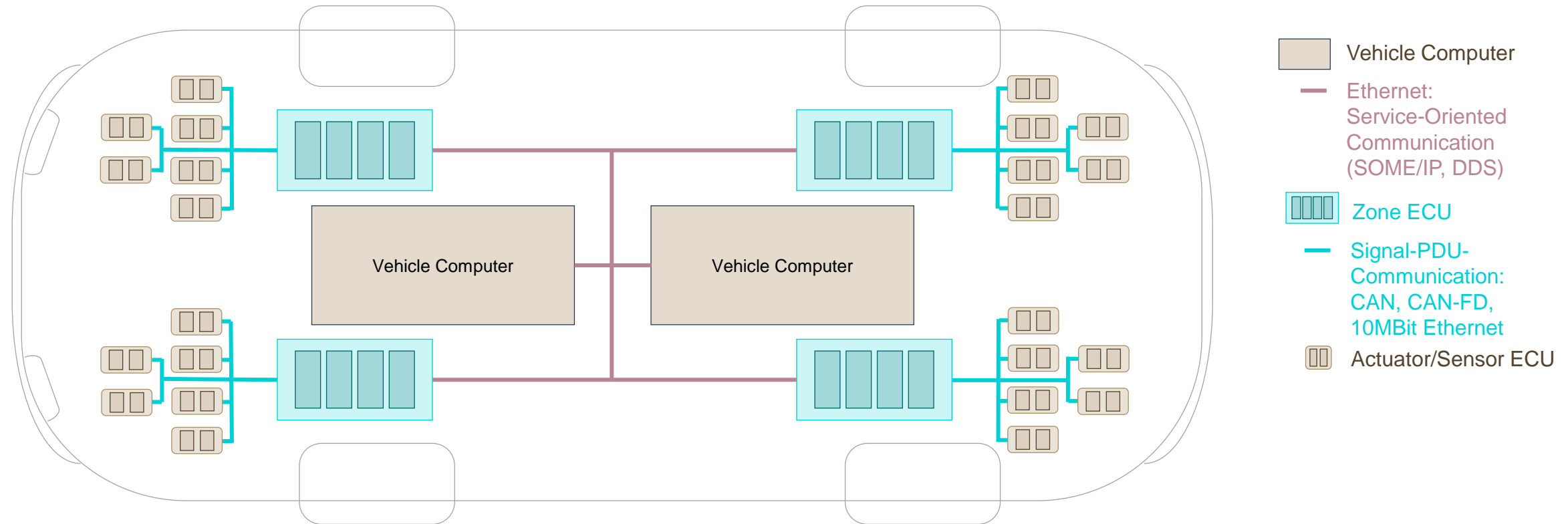
Zone Architecture



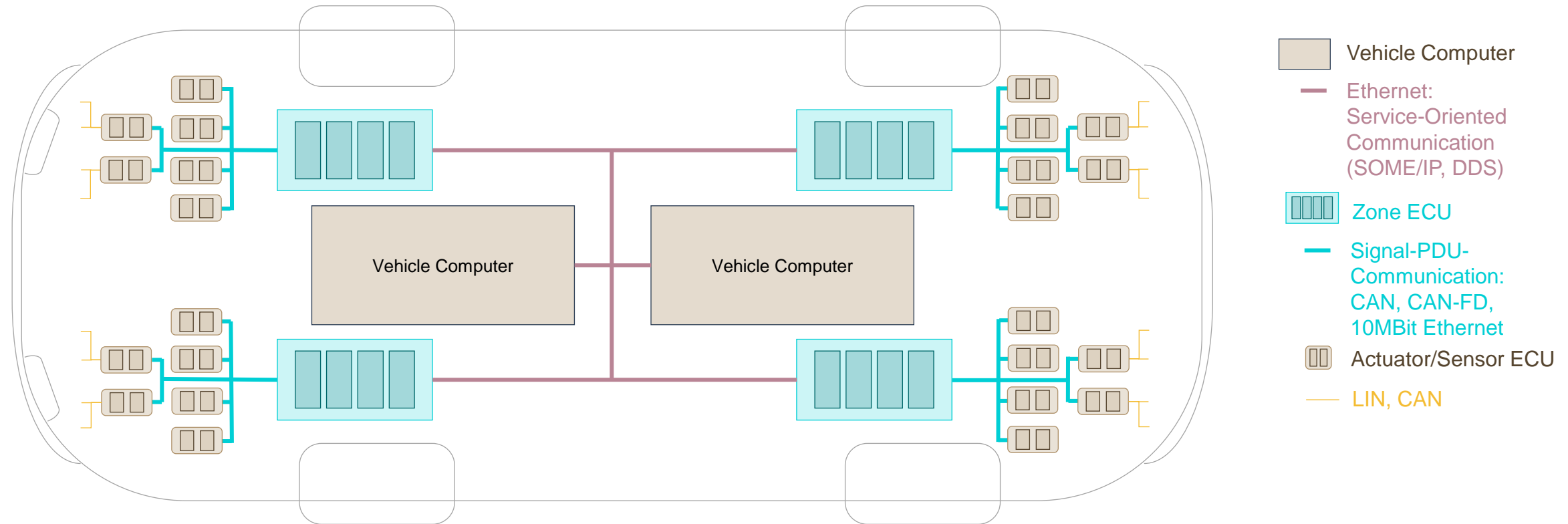
Zone Architecture



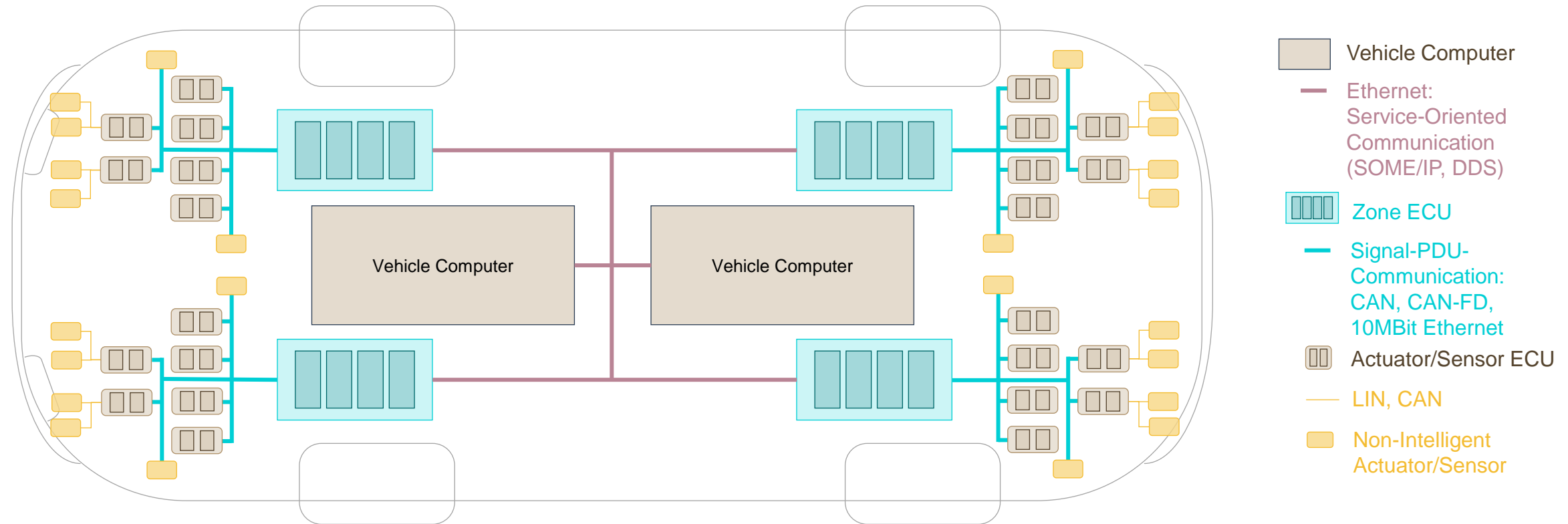
Zone Architecture



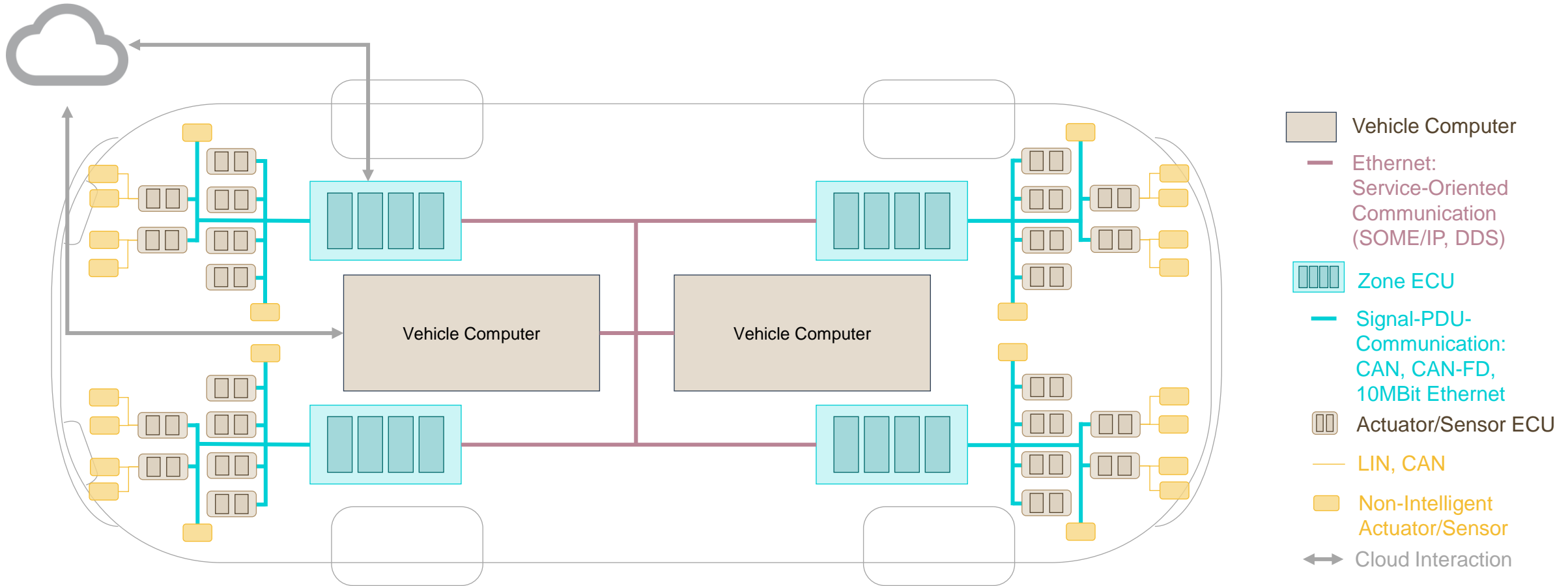
Zone Architecture



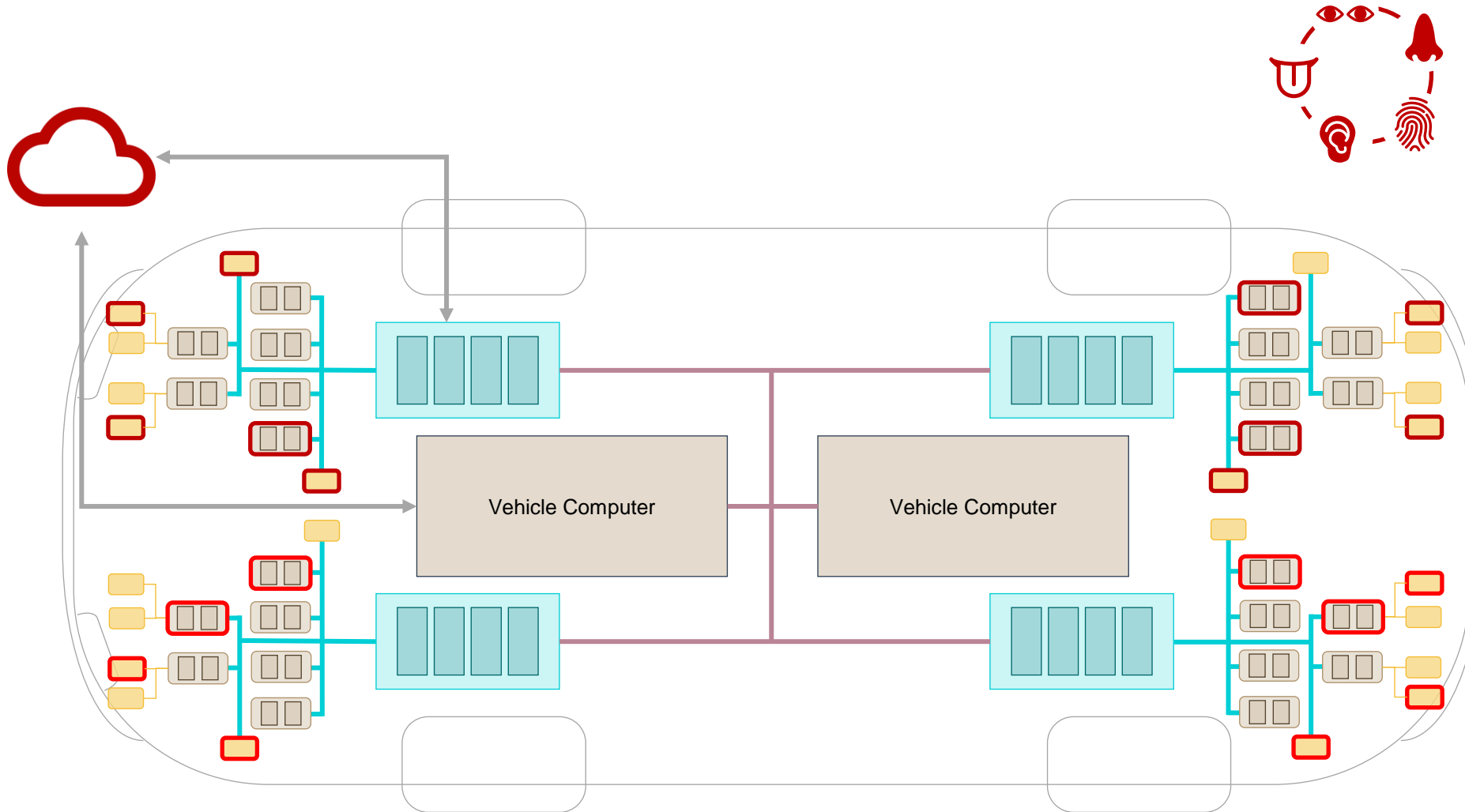
Zone Architecture



Zone Architecture



Analogy Human - Zone Architecture



The eyes, ears, nose, tongue and skin are the sensors in the vehicle e.g. :

- Camera
- Lidar
- Radar
- Ultrasonic sensor
- Tire pressure sensor
- Pedals
- Buttons
- HMI
- Tankflap
- ...

⇒ Input to the system „car“ analog to the “human” senses

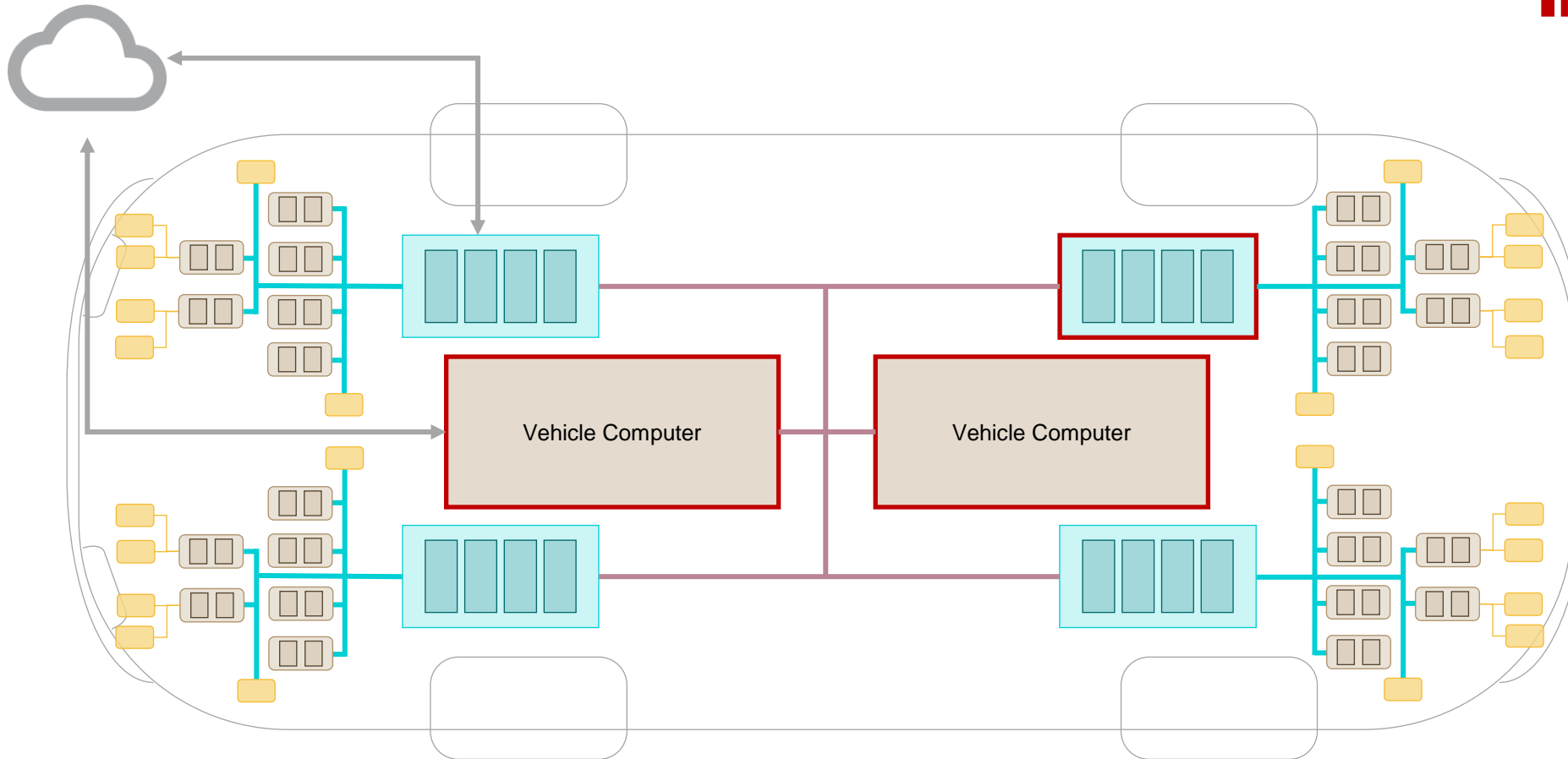
Analogy Human - Zone Architecture



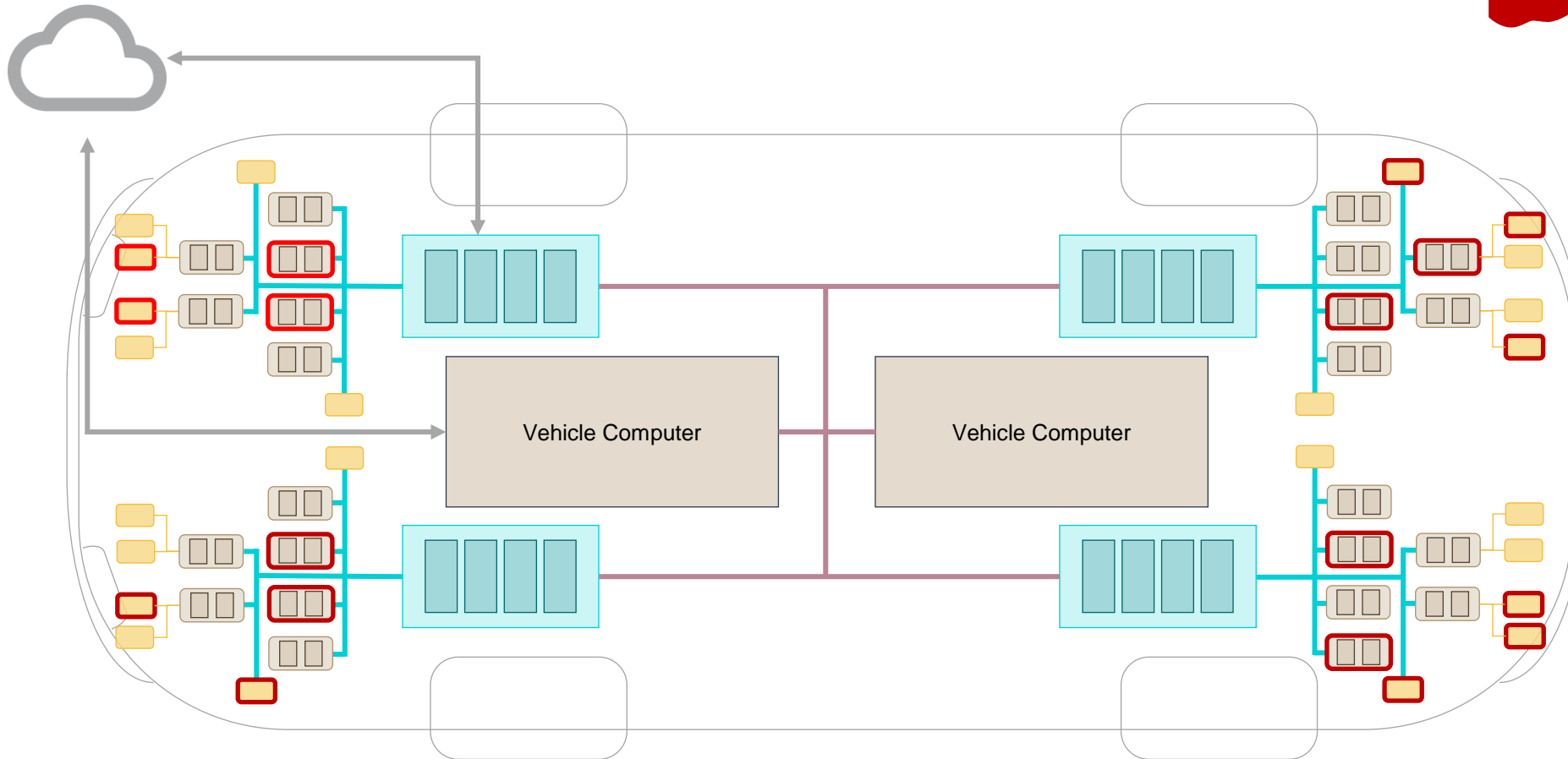
The brain in the vehicle:

- Vehicle Computers
- Partially Zone ECUs

⇒ Cognitive level of the system „car“ analog to the “human” brain



Analogy Human - Zone Architecture



The actuators in the vehicle:

- Steering Angle
- Deceleration (Brake)
- Acceleration (Engine)
- Airbag
- Lamps/Sounds
- Light

⇒ Execution level of the system „car“ analog to the “human” muscles (including reflexed)

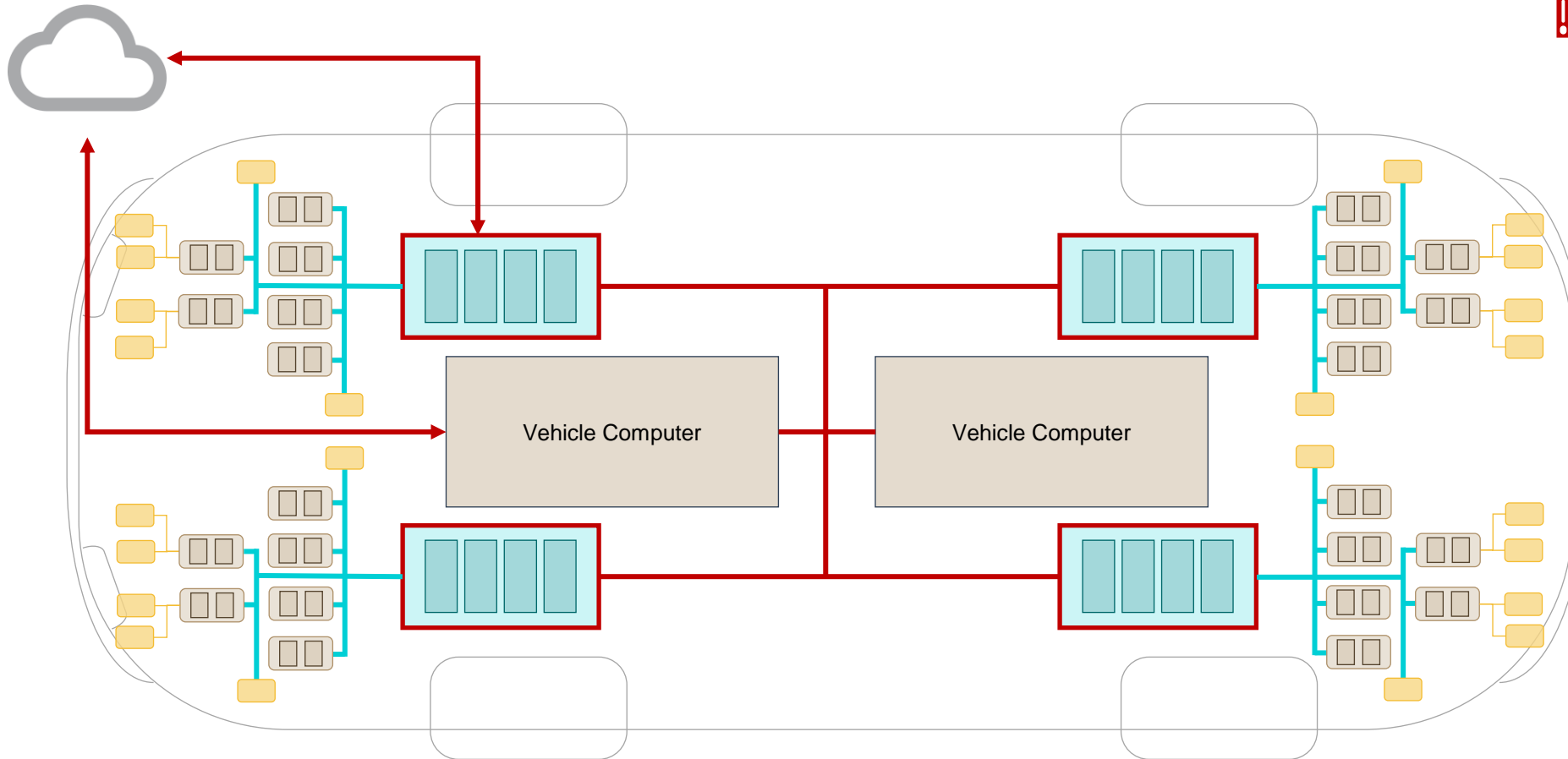
Analogy Human - Zone Architecture



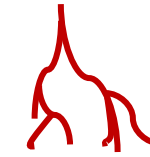
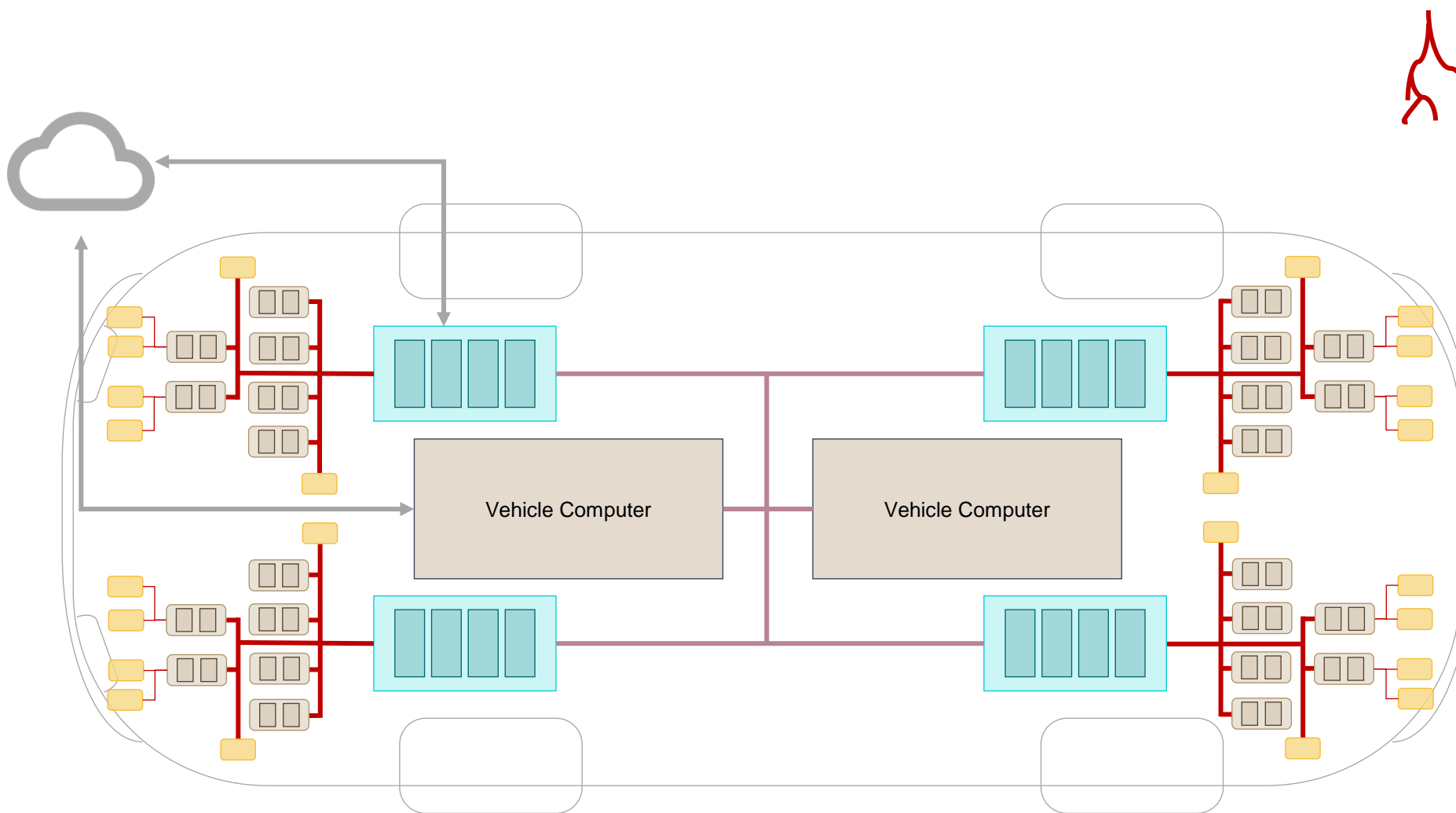
The service Oriented communication:

- Abstraction of all Sensors and Actuators in a service domain
- Translation of the Service to Signal Domain

⇒ Service Oriented Communication in the „car“ analog to the “human” spine



Analogy Human - Zone Architecture








The signal/pdu based communication:

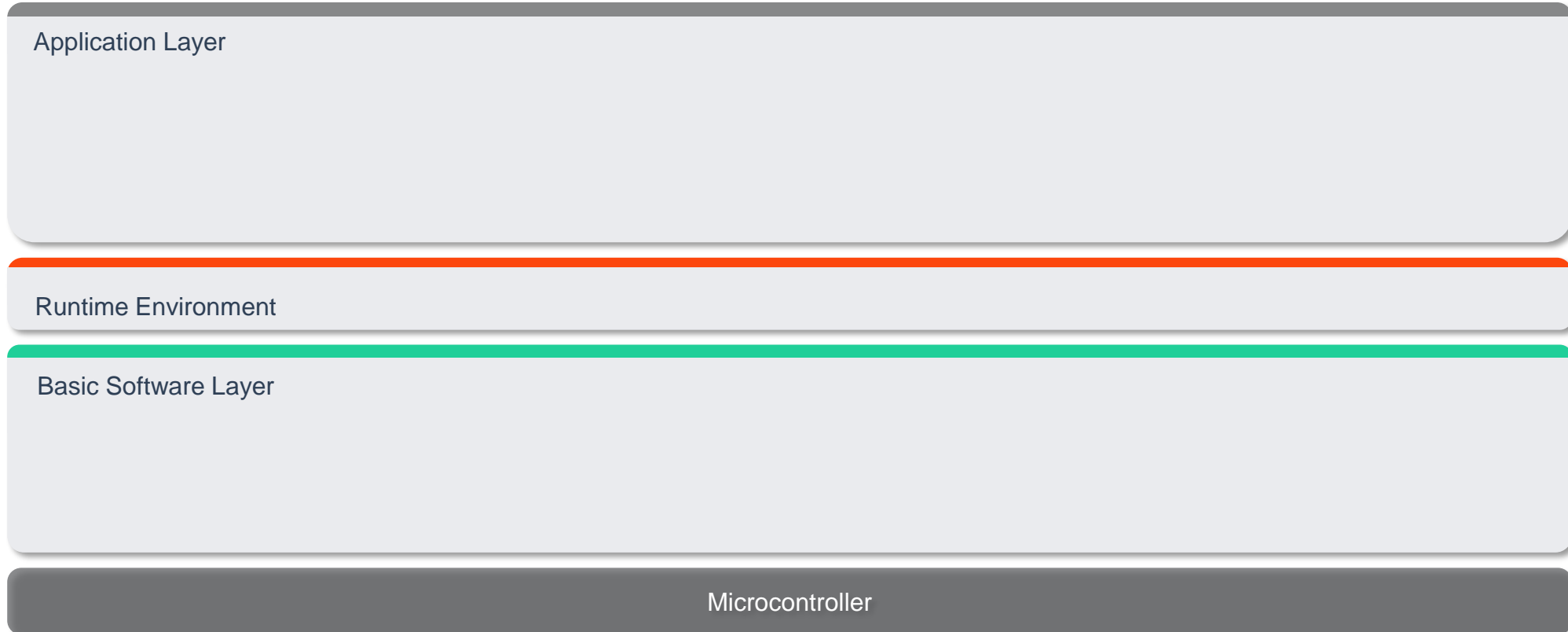
- Details on sensors and actuators

⇒ Signal/PDU based communication in the „car“ analog to the “human” nerves

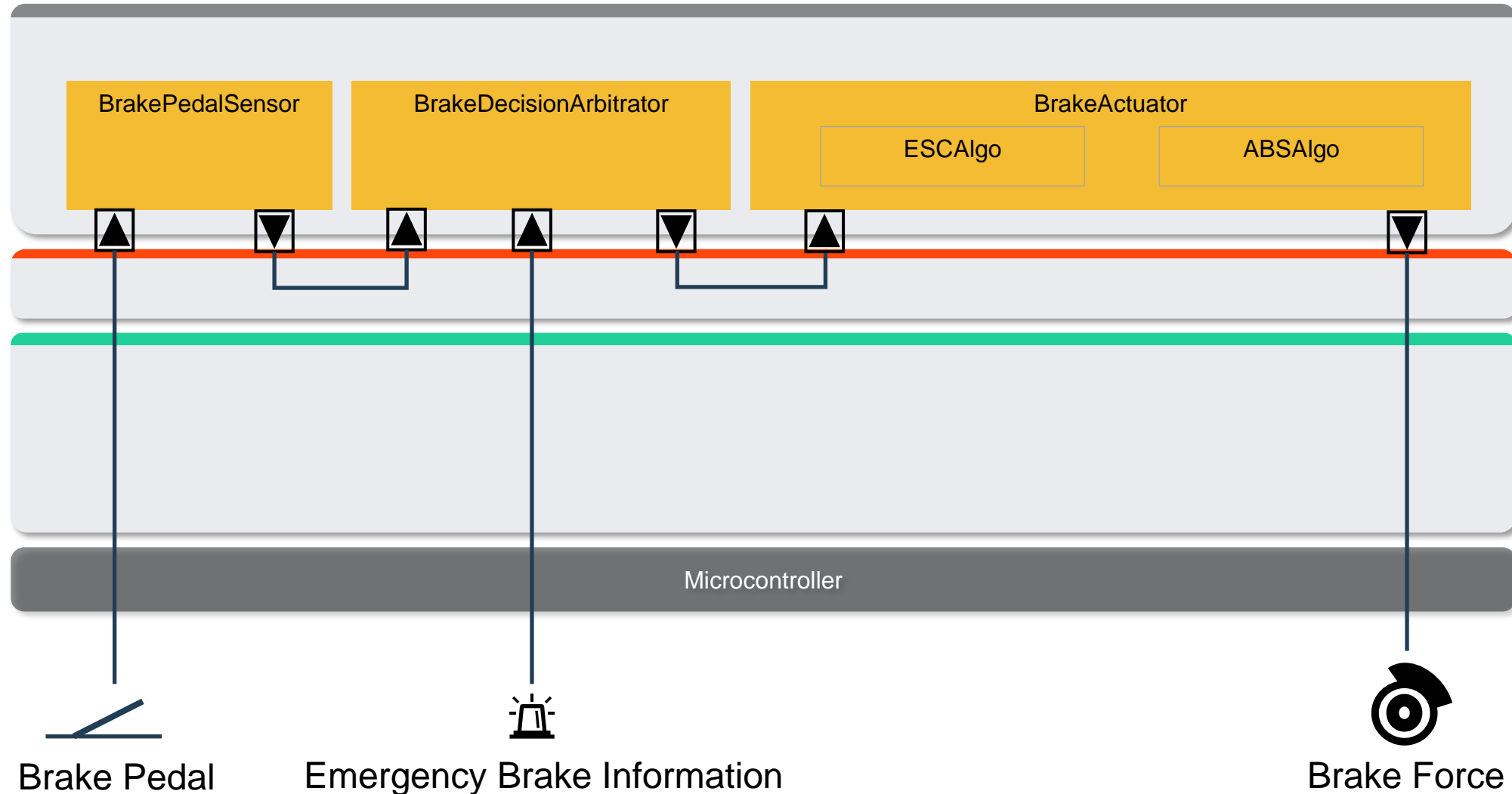
Overview Analogy Human – Zone Architecture

 Senses	 Brain	 Muscles and reflexes	 Spine	 Nerves
Sensor ECUs Non-Intelligent Sensors	Vehicle Computer Partially Zone ECUs	Actuator ECUs Non-Intelligent Actuators	Service Oriented Communication via highspeed Backbone Zone ECUs	Signal/PDU based communication via medium/low speed bus systems

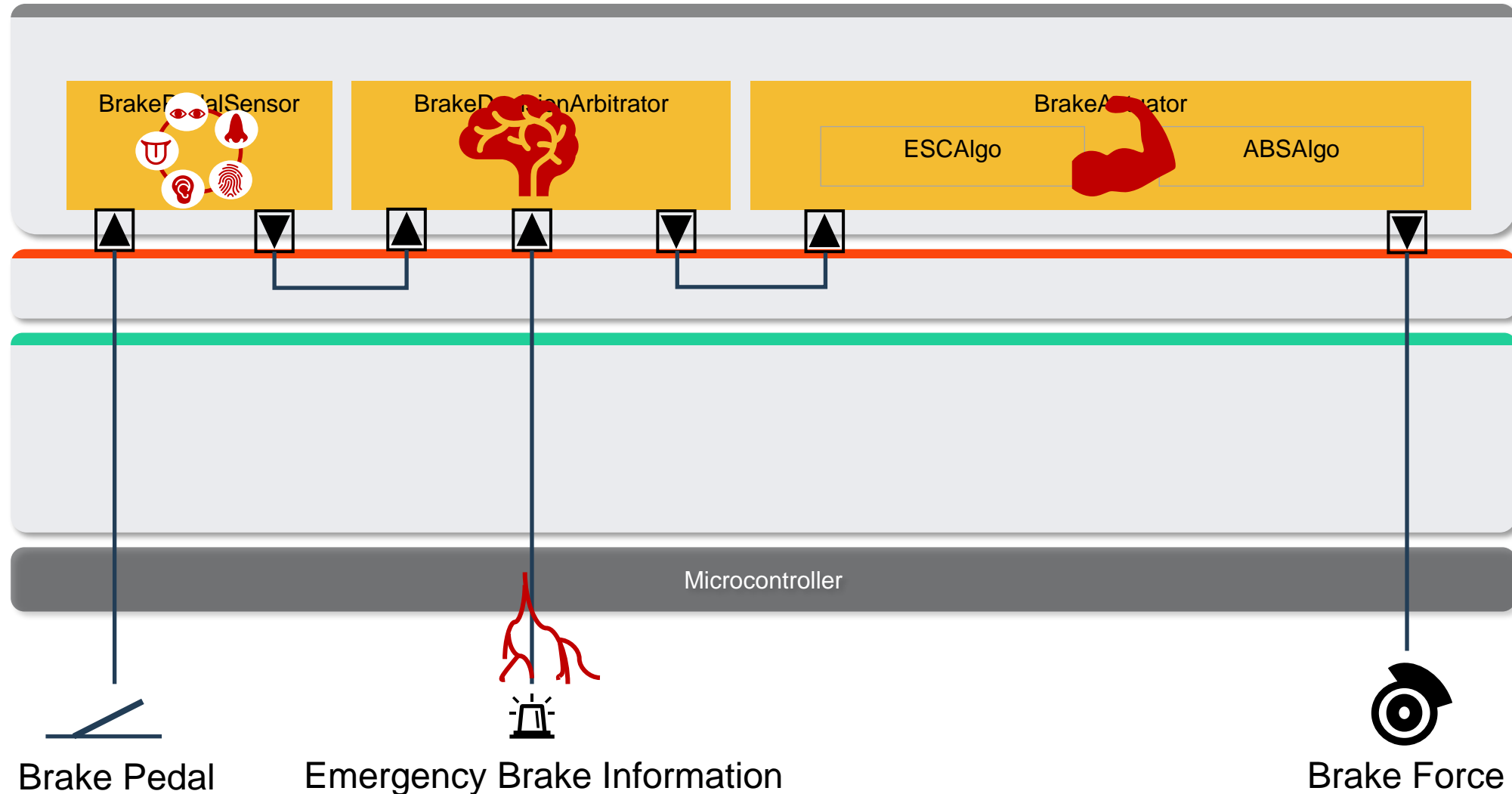
Example SW Architecture - Brake



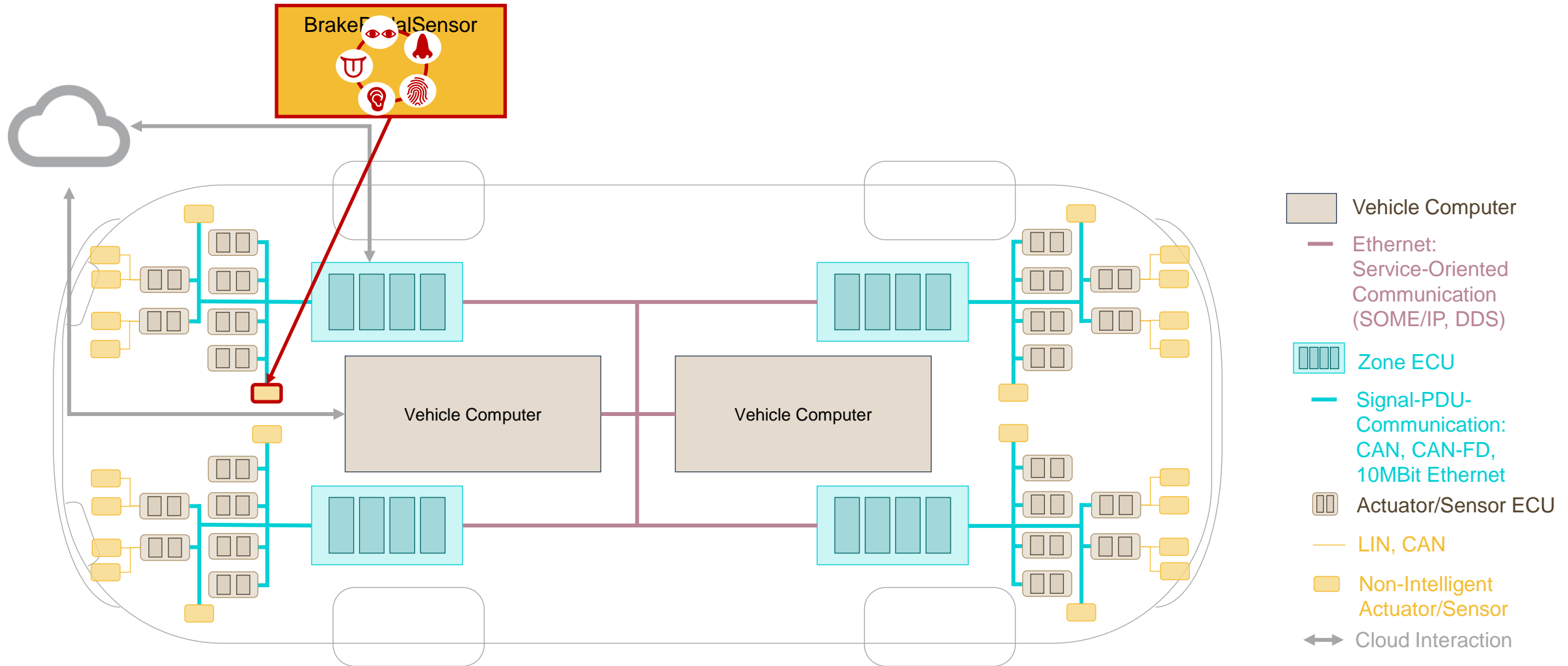
Example SW Architecture - Brake



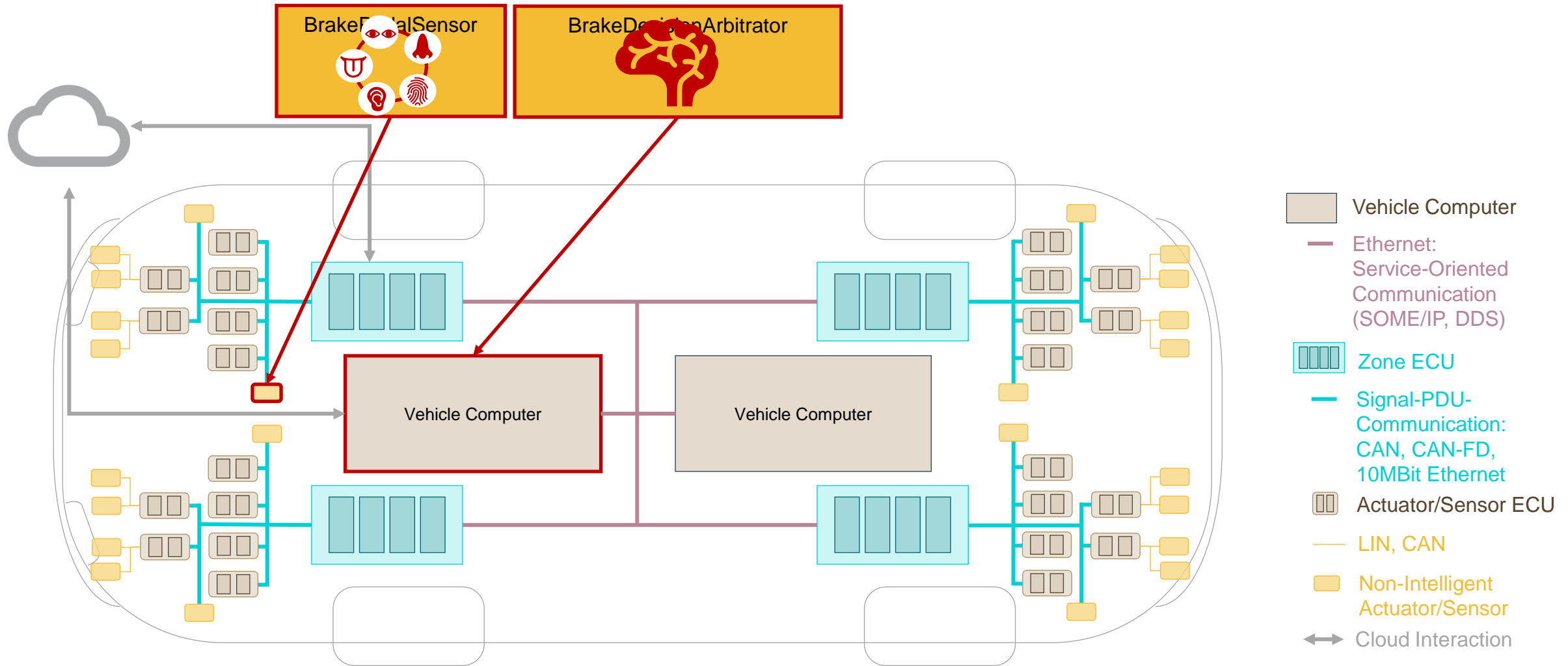
Example SW Architecture - Brake



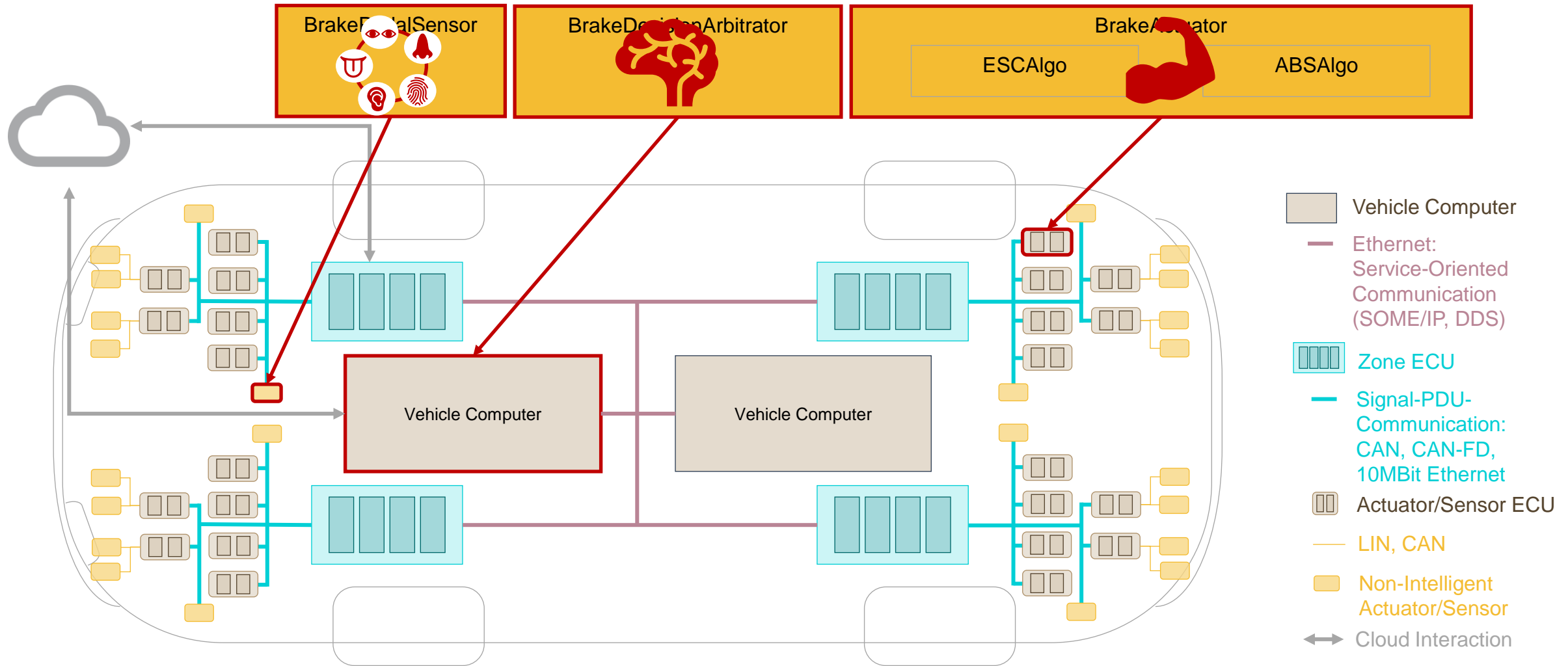
Zone Architecture View - New Brake Function



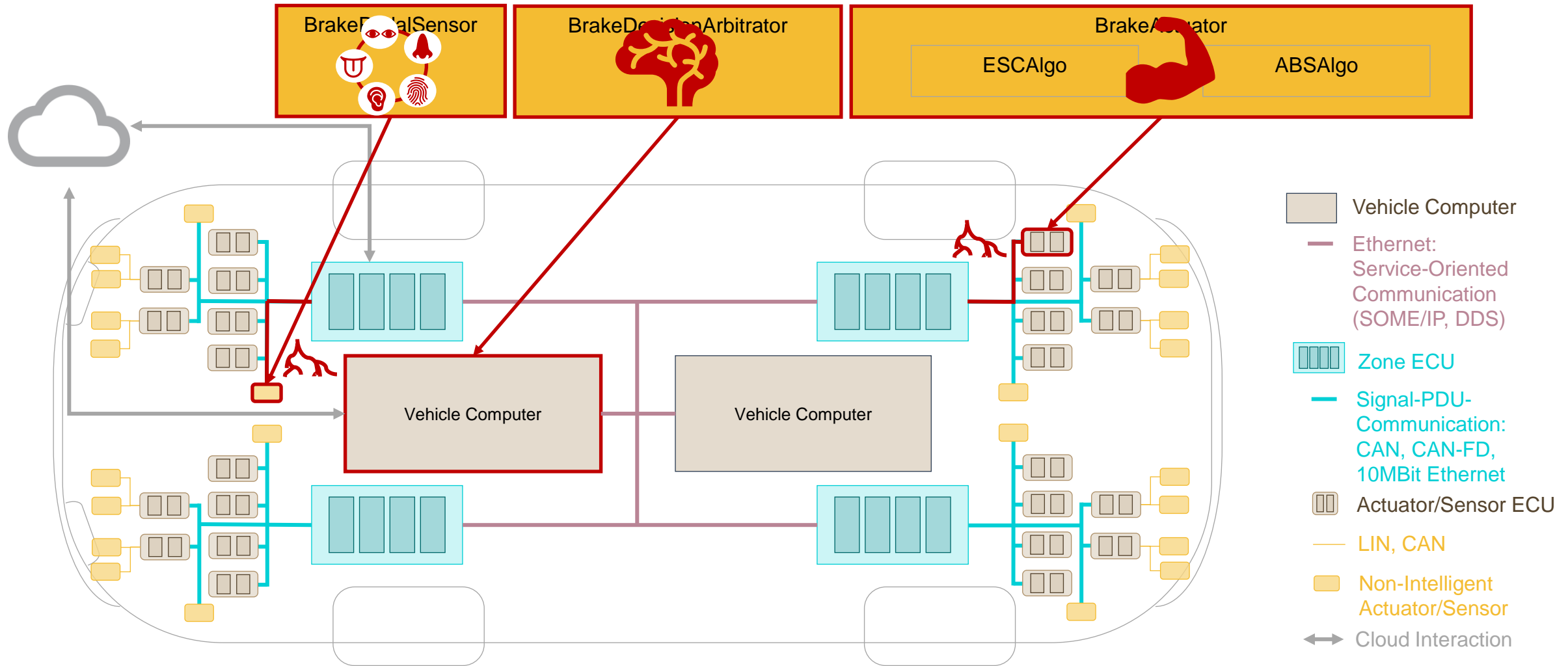
Zone Architecture View - New Brake Function



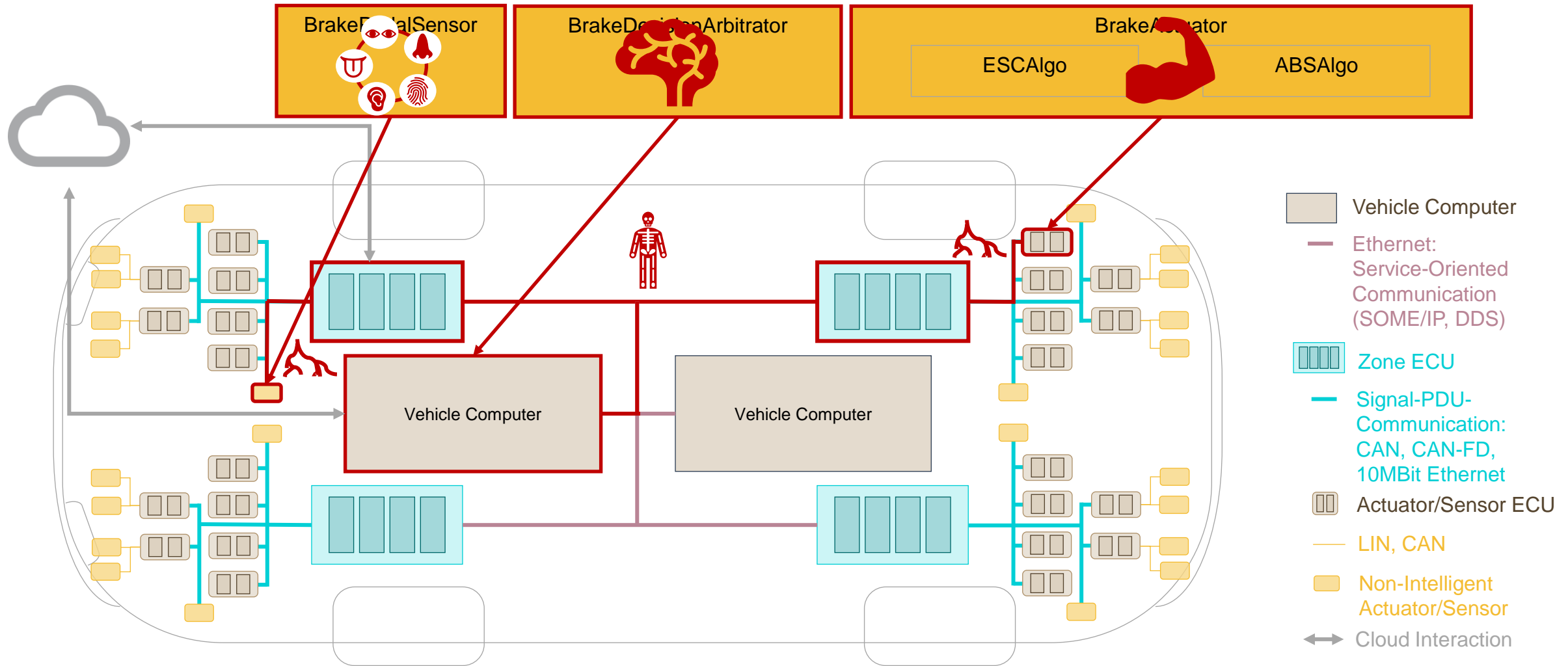
Zone Architecture View - New Brake Function



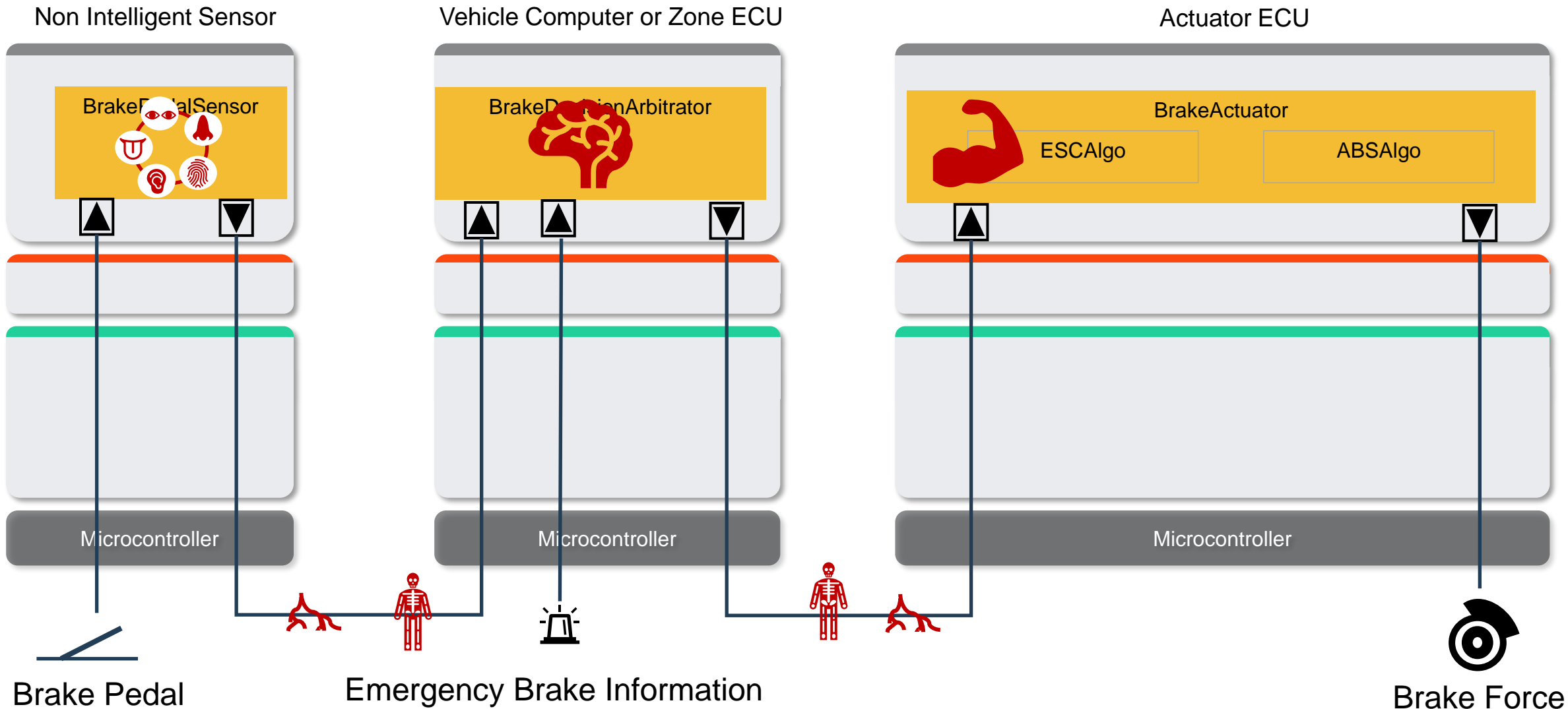
Zone Architecture View - New Brake Function



Zone Architecture View - New Brake Function

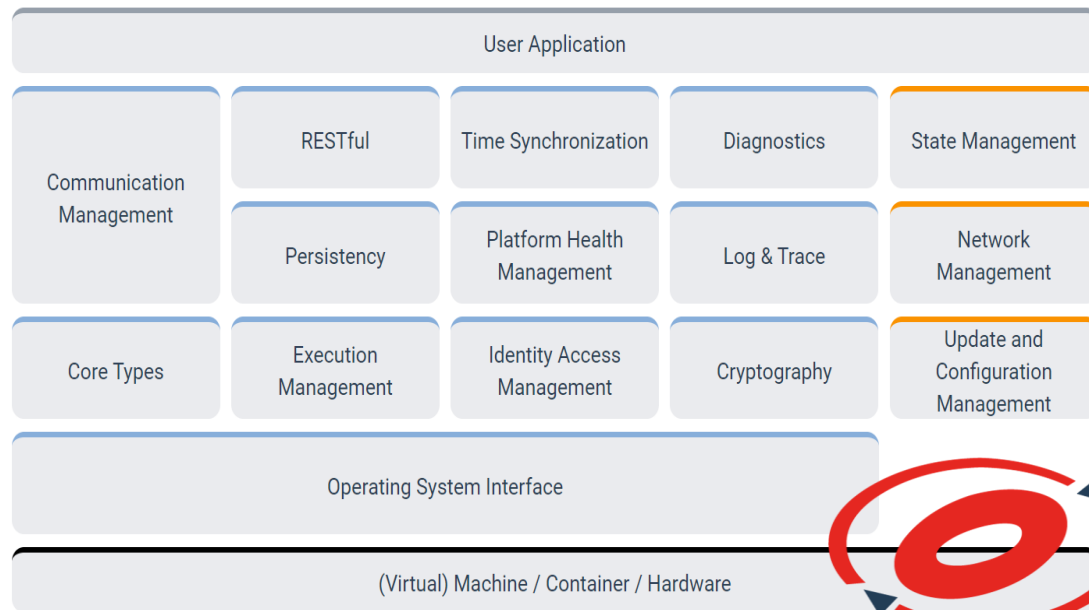


SW View - New Brake Function

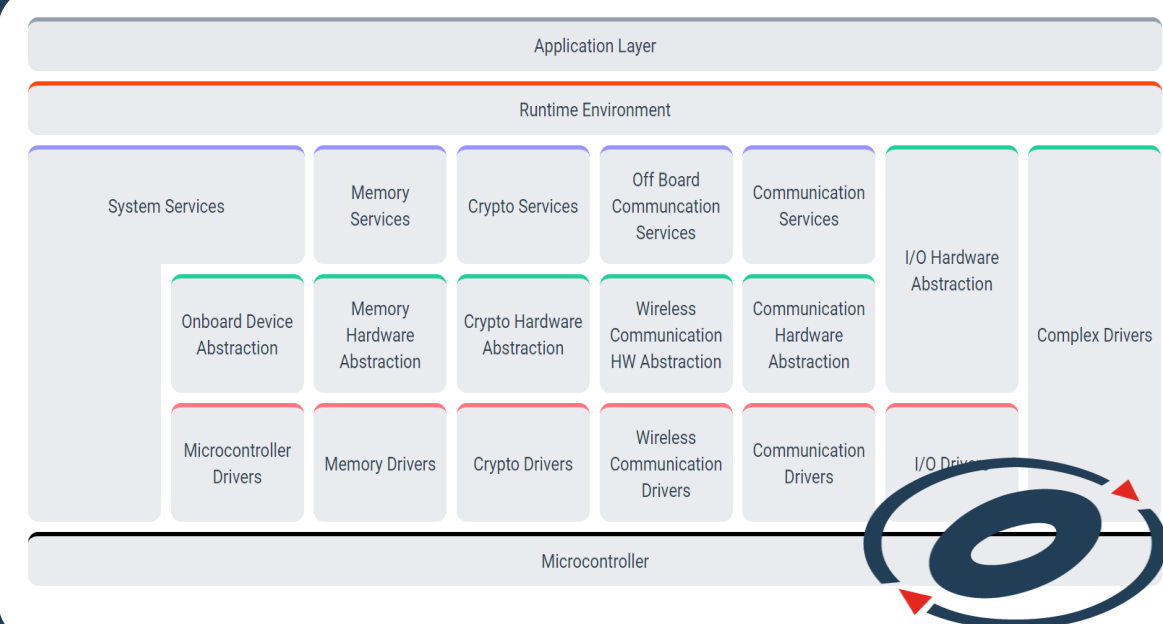


AUTOSAR Platforms

AUTOSAR Adaptive Platform



AUTOSAR Classic Platform



AUTOSAR Adaptive and Classic Platform

What Are the Differences?

Real Time
Requirements

Safety
Criticality

Computing
Power

Adaptive



Mid, in the range of milli-seconds

High, at least ASIL-B

High, > 20.000 DMIPs

Classic

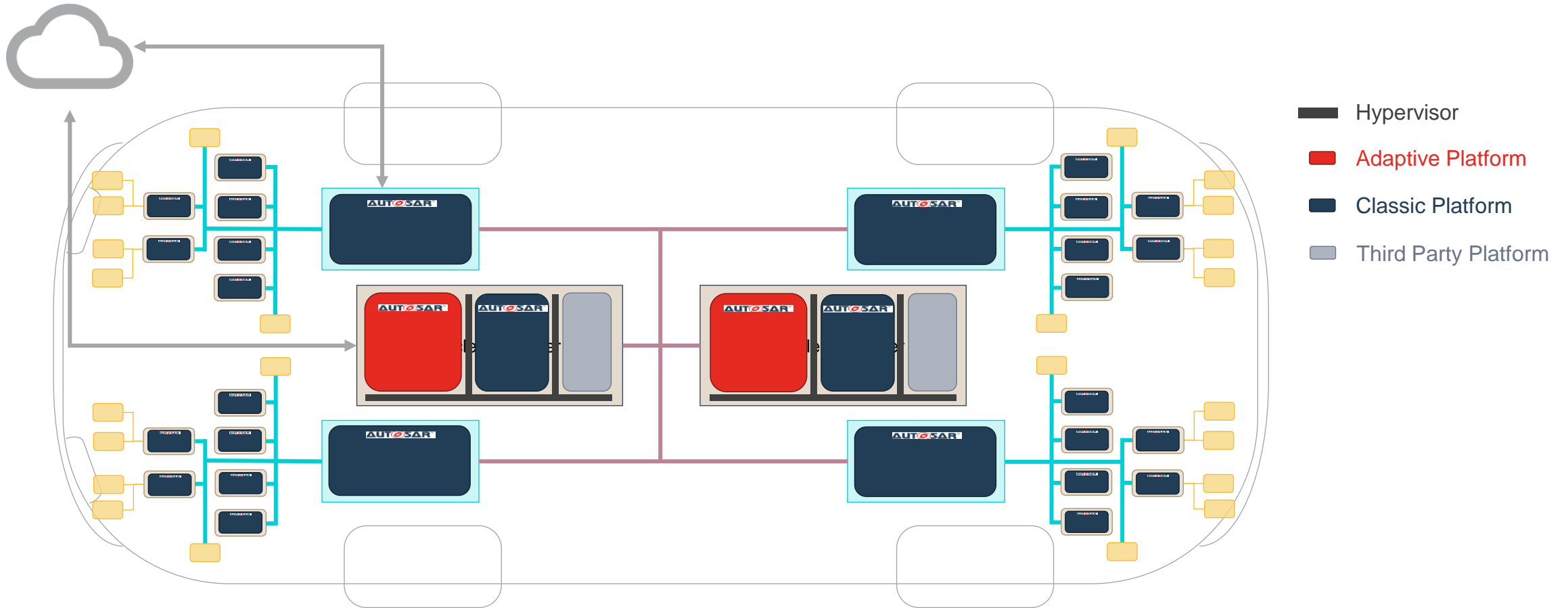


High, in the range of micro-seconds

High, up to ASIL-D

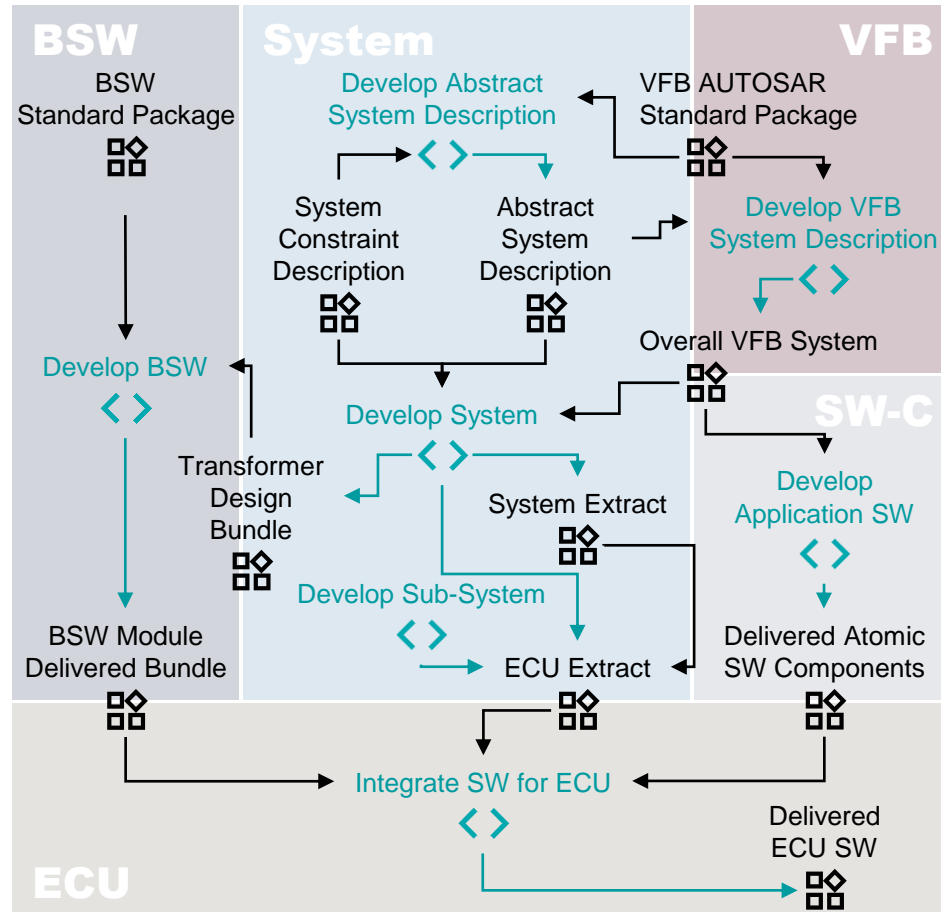
Low, ~ 1000 DMIPs

Zone Architecture Supported by AUTOSAR



AUTOSAR Methodology

Main Overview



- Develop the system description according to the E/E architecture concept
- Develop the Virtual Function Bus to describe the abstract functionality
- Develop or buy COTS AUTOSAR Basic Software
- Develop application HW independent
- Integrate the different Workproducts to ECU

Conclusion

- AUTOSAR can support the Software transition necessary for harvesting the full power of a zone architecture
- A good (AUTOSAR) structured and modeled application is key to a smooth transition to zone architecture
- AUTOSAR will be extended in the future to:
 - further enhance interoperability with offboard systems
 - provide a more abstract Virtual Function Bus (VFB++)
 - Implement any E/E architecture related innovations to cover the market need
- Want to exploit AUTOSAR or contribute to its further development? Join as a partner via admin@autosar.org



Thank You for Joining!

Interested or any questions?

Website: www.autosar.org

Mail: admin@autosar.org

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